

Warlords 3 on Win10?

Posted by Tyrlaan - 12 Jul 2017 23:12

Hi all,

Does anyone know of a way to get Warlords 3 to run on Windows 10 other than the kind of crazy process of installing it on a machine with a much older OS, dumping it onto a USB key and then copying it over to the Win10 machine?

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Re: Warlords 3 on Win10?

Posted by KGB - 28 Jul 2017 11:06

Baaf,

I assume you downloaded the 'Warlords III Virtual Box' that is a Warlords.ova file. If not, that's what you need.

That file is the virtual machine that is Win 2000 + DLR (including all the extra heroes/units etc). It doesn't 'install' itself.

Then follow the instructions here from Batz to get Virtual Box (which gets installed) which runs the ova file.

www.warlords.com/warlords3-dlr/technic...in-a-virtual-machine

KGB

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Re: Warlords 3 on Win10?

Posted by SkeleTony - 28 Jul 2017 21:40

@Baaf

Warlords III: RoH is listed there. You probably just missed it as there are like 25 pages worth of games

listed. DLR is not listed (yet) but Chris said to me (as I posted above) that he has both. I am sure if you ask him he will let you know the details.

EDIT: Here is the link to his Warlords III: RoH version (again, he has both this one, DLR and also Warlords I and II but you have to tell him ahead of time that you want DLR instead of RoH):

www.ebay.com/itm/WARLORDS-III-REIGN-OF-H...p2055119.m1438.l2649

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Re: Warlords 3 on Win10?

Posted by Baaf - 01 Aug 2017 18:01

@KGB,

When I click on the ova file the VM starts and imports some stuff. Then Win2000 starts but stops half way and notifies there is no mouse integration in the current resolution and the VM stops loading Win2000. That's where I get stuck. What am I doing wrong?

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Re: Warlords 3 on Win10?

Posted by KGB - 03 Aug 2017 07:18

Baaf,

I'm not sure what's wrong. I wonder if the newest version of Virtual Box doesn't work with that older VM or something else security wise in Win 10 is causing an issue.

It definitely appears your re-install of Win 10 hasn't gone smoothly if you can't get this VM to work and other ways you use to run DLR don't work either.

I'm going to contact Batz to see if he has any ideas.

KGB

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Re: Warlords 3 on Win10?

Posted by Batz - 04 Aug 2017 03:53

Hi guys, yes I'm still around but it's been a few years since I played W3. I haven't tried VirtualBox within Windows 10 at all so I can't help. However I would expect that it should work fine.

I might try to run it at the weekend if I have time, if so I'll post back here.

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Re: Warlords 3 on Win10?

Posted by Vissavald - 26 Aug 2017 19:35

I think there is an easier way to make W3DLR run on modern OSs then running on virtual machine. You could check out this thread, DxWnd runs on Win10.

warlords.com/forum?func=view&catid=14&id=3407

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Re: Warlords 3 on Win10?

Posted by SkeleTony - 29 Jan 2019 00:22

Hello,

Been a long time but I just wanted to update some information about the business of running W3:DLR on Windows 10 (x64 is what I have).

First of all the version I talked about (the ebay store of Chris' called "allvideo" that features games set up to install and run on Windows OSes (including Windows 10 x32 or x64)...I bought it just to see how it worked. Turns out that he emulates an earlier Windows OS to install and run the game but the way he does this, while I can play DLR fine - it does not allow you to modify or even see the actual files ('Armies', 'Heroes', etc.) so you cannot use Molotov's editor or any other similar tool.

Of course this makes his version of DLR almost worthless for us.

So I started poking around a few sites and found this:

www.old-games.com/download/6321/warlords-3-darklords-rising

The download on that page uses the 'ISO' image file manipulation thing to install DLR plus the 1.02 patch in a way that leaves the files necessary to modify/customize DLR within one folder with all of the individual folders (armies, heroes etc.) within. In the installation folder itself are three DLR 'bat' files you can right click and 'run as administrator' (I always use the second file which runs the game without the music files being played because I do not even want to deal with any problems with the music...).

So far it works great.

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