TLDR: After any content, perhaps race specific strategies, good unit combos and map strategy/campaign guide.

## Re: Warlords 4 Strategy Guides? Posted by KGB - 01 Jul 2017 08:10

The game got a LOT harder with my 1.03 patch where I dramatically improved the AI. So if you've applied those and never played with them before then you aren't remembering wrongly.

Not sure there ever were any official strategy guides.

## Warlorders - warlorders.com

Generated: 19 May, 2024, 03:07

Some questions

- 1) Are you doing the campaign or just random maps
- 2) What level is your Warlord (you starting a 1 or using the editor to create high level ones)
- 3) What kind of Warlord do you have (major/minor)
- 4) What Race are you using?
- 5) What size maps are you playing on?

A few quick tips until I see your answers

- 1) Raze and rebuild any city that isn't your race or the race beside you on the race wheel. At the very most you can keep cities that are 2 races away on the wheel. The reason is that you build units much faster with your race or adjacent races.
- 2) In the early turns (

## Re: Warlords 4 Strategy Guides? Posted by anna-nicole-smith - 01 Jul 2017 09:29

Thanks for the reply, it's very appreciated. In short I'm just doing the campaign for the story and lore. I have a level 1 Warlord and I can't quite remember what class or what major and minor skills I picked. I'll have to jump back on, I've got kids and so playing time is just on and off through the week.

I'm using the elves only because I love the healing ability of unicorns and the elven archers. I find that they aren't the strongest race unless you go for the cavalry equivalent and the 3+ turn monsters.

Thanks for the tips below I'll try using them next game. I'm currently stuck on the first level of the campaign.... FWIW I am actually using patch 1.5b.