Developing 1.06: New items

Posted by Seppuccu - 06 Apr 2011 04:01

One of the major discussions in the old W4 forum was on the development of a 1.06 patch - a discussion which then branched into several sub-topics. It's my hope and belief that the work with this will continue and therefore I'm restarting these threads.

One of the sub-topics discussed was about new items. Here's the list as it stood at the time of the crash. Disapproved items have been removed.

- Silver Bow of Duadon¤ - Archery +2 - Minor - Weapon - APPROVED - icon ok
- Iron Helm - Armor +1 - Minor - Helmet - APPROVED - icon ok
- Padded Leather Waistcoat¤ - Armor +1 - Minor - Armor - APPROVED - icon "ok"
- Chainmail Waistcoat¤ - Armor +2 - Minor - Armor - APPROVED - icon "ok"
- Berzerker's Helm - Bloodlust +1 - Minor - Helmet - -
- Bag of Holding - (Carries items) - Minor - Accessory - APPROVED - icon ok
- Silver Purse - City Gold +1 - Minor Accessory - APPROVED - icon ok
- Belt of Agility - Combat +1 - Minor - Armor - - icon "ok"
- Armor of War - Combat +2 - Major - Armor - icon "ok"
- Silver Helmet¤ - Combat +3 - Major - Helmet - APPROVED -
- Imperial Helm - Combat XP Bonus +2 - Minor - Helmet - - icon "ok"
- Ram's Helm - Crushing Blow +2 - Minor - Helmet - - icon ok
- Pagan Pendant - Fear +3 - Major - Armor - APPROVED - icon ok
- Shuriken - First Strike +1/2 - Minor - Weapon - - icon ok
- Imperial Armor - Group Morale +X - Minor - Armor - - icon ok
- Mitre - Heal +2 - Minor - Helmet - - icon ok
- Lorestone of Varetta¤ OR - Leadership +X - Minor - Accessory - -
- Seal of Hammerdal¤ OR - Leadership +X - Minor - Accessory - -
- Laumspur Potion¤ - Life +3 - Minor - Accessory - -
- Armor of Life - Life +3 - Minor - Armor - APPROVED -
- Kinslayer Armor - Manslayer +2 - Minor - Armor - APPROVED - icon ok
- Wizard Hat - Max Mana +5 - Major - Helmet -APPROVED - icon ok
- Hero's Pendant - Monsterslayer +3 - Minor - Armor - APPROVED -
- Schrödinger's Flail - Morph-attack/Wild Magic +X - Major? - Weapon - APPROVED -
- Viper's Staff - Poison +3 - Major - Weapon - APPROVED -
- Horn of Glory/Heroes* - Recruit Heroes +X - Major? - Accessory - icon "ok"
- Goblin Goggles - Scavenging +1 - Minor - Helmet - APPROVED - icon "ok"
- Helm of Greed - Scavenging +5 - Major - Helmet - APPROVED - icon "ok"
- Elven Necklace - Smite Evil +1 - Minor - Armor - icon "ok"
- Eye of Horus Pendant - Smite Evil +3 - Major - Armor - icon ok
- Dark Elven Necklace - Smite Good +1 - Minor - Armor - icon "ok"
- Evil Eye Pendant - Smite Good +3 - Major - Armor - APPROVED - icon ok
- Lord Bane's Banner OR - Smite Good +5 - Artif. - Accessory - icon ok
- Lord Bane's Shield/Seal - Smite Good +5 - Artif. - Accessory -
- Wind Cape - Speed +2 - Minor - Armor - APPROVED - icon ok
- Wizard Slippers - Speed +5 - Major - Accessory - APPROVED - icon ok
- Jester's Hat - Taunt +1 - Minor - Helmet APPROVED - icon ok
- Harpy's Crown - Terror +3 - Major - Helmet - - icon "ok"

- Cape of Nosferatu - Vampirism +1 - Minor - Armor - APPROVED - icon ok

Explanations:

¤ = Items inspired by the Lone Wolf booka adventures, some of them will be part of the Lone Wolf bonus set (see separate thread).

* = Name not decided.

OR = Will use either that item or the following, not both.

APPROVED = Approved by KGB.

icon ok = There's an icon for it and the icon looks ok.

icon "ok" = There's an icon but it could look better.

The existing icons will be posted below.

Feedback appreciated, especially from KGB regarding the items which have not yet been approved by him.

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