Warlords 2 Style Units/Heroes for Warlords 3.

Posted by SteamWarlord - 09 Nov 2019 04:12

Warlords 2 in THREE 1.2--Warlords 2 Style Units/Heroes for Warlords 3.

New in 1.2

Updated units particularly gnolls to match more closely the game's illustrative depiction (greenskin, size and armor additions)

--and halflings (SH-halfling braves and standard halflings in appearance more closely)

--resized giant bees to be smaller, they looked TOO gigantic for their stats

--imps totally redone to be bigger and more intimidating to better match their stats

--water elemental (which is used as a "ship)" redone with face from its illustration

--rats replaced with another, smaller graphic

--various minor graphic updates to other units

--orc mobs look more "mobby"

--troll updated to better fit in with LOTR maps

GET it HERE

www.mediafire.com/file/mo3292h0ytppkyf/D..._inTHREE1.2.zip/file

Introduction

Enamored with the Warlords 2 style of unit sprites, I wanted to see something similar in Warlords 3!

Warlords 2 in THREE 1.0--Warlords 2 Style Units/Heroes for Warlords 3.

bySteamWarlord at the Warlorders.com forum

What this does:

Replaces the sprite graphics of Warlords 3 DLR Army and hero units with the style seen in Warlords II classic and Deluxe.

Should work in new GOG release.

For both Standard armies and STORMHEIM sets.

KH and standard Heroes

NO stats have been changed

GET it HERE

www.mediafire.com/file/mo3292h0ytppkyf/D..._inTHREE1.2.zip/file

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Re: Warlords 2 Style Units/Heroes for Warlords 3.

Posted by SteamWarlord - 09 Nov 2019 04:14

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How to INSTALL

Locate your install of DarkLords Rising, for example mine is

J:GamesWarlords III-Darklords Rising

inside you will find many documents and folders, the four you are interested in:

ie J:GamesWarlords III-Darklords Rising /ARMY

J:GamesWarlords III-Darklords Rising /HERO

J:GamesWarlords III-Darklords Rising /PICTS

J:GamesWarlords III-Darklords Rising /SETS

Backup :

--ARMY folder

--HERO folder

--PICTS folder--(TABLES.PCX file found as below:

C:\[your path].....Darklords RisingPICTSTABLES.PCX)

--SETS folder --(CMBTPICS.PCX file found as below:

C:\[your path].....Darklords RisingSETSFantasyCMBTPICS.PCX)

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Copy the archive contents of ARMY, HERO, PICTS and SETS folders, let it overwrite contents.

PLAY game

Peasant vs Lithian Campaign stalker

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Re: Warlords 2 Style Units/Heroes for Warlords 3.

Posted by KGB - 18 Nov 2019 03:31

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SteamWarlord,

This looks really cool. I wish you had uploaded something like this 10 years ago.

I've uploaded a copy to the site and will add it to the downloads section soon.

KGB

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Re: Warlords 2 Style Units/Heroes for Warlords 3.

Posted by SteamWarlord - 25 Nov 2019 12:16

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Thank you for your kind words.

FYI Just added update v1.1 and (later EDIT) Christmas update 1.2...

Wish I had the ambition 10 years ago

Got it out though just in time for the new GOG release of these games which I had no idea was going to happen.

From what I gather the release of Dark Lords Rising has the KH heroes and STORMHEIM sets which this includes graphics for them.

FYI I was looking at the castles, and in another thread, announced the release of Warlords3 Citadel BLGs, which makes citadels easier to identify on the map...

Adds a bulding in the yard of Citadels to more easily identify them from lower level cities

www.mediafire.com/file/4s3mmpwhdw8mwv9/W...CitadelBLGs.zip/file

Forum

www.warlorders.com/forum?func=view&catid=16&id=3636

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Re: Warlords 2 Style Units/Heroes for Warlords 3.

Posted by SteamWarlord - 28 Dec 2019 06:39

Warlords 2 in THREE 1.2--Warlords 2 Style Units/Heroes for Warlords 3.

see top post for download link

Screenshots of some improved units:

Updated Gnolls, note troll updated to better fit in with LOTR maps

Updated standard and SH hobbit er halflings

mummy and redone imp probably most noticeable

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