Add other Terrains to Random Maps?

Posted by tonybolony - 18 Mar 2019 06:41

Hey all,

Just getting back into W3 after several years thanks to the instructions and downloads here.

Back in the day, I created a huge pile of maps, armies, scenarios and campaigns. Sadly, that old hard drive is dead and so far irretrievable. One thing I havent figured out how to do again was add other Terrain types to the Random Map Generator. By default, it only has **Grasslands, Outlands and Plains**. Id like to add Dungeon, etc. but cant recall how I did it before - either by some simple coding or by copying certain files to a particular folder. Anyone know how to do this? Much appreciated.

Cheers,

Tony

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