Warlords 3 colors problems under XP

Posted by GuyD - 26 Nov 2011 03:29

Hi ,

I installed the DLR on Windows XP (SP3).

updated to 1.02 (UK) Version.

added the -WINCURSOR option at the shortcut target.

when the game starts everything look fine, but after a few seconds the game

colors are changes to something look like CGA graphics.

if i resign and return to the main menu the colors are fixed but again after few seconds its again ruined.

I tried to change my display settings and run the game in compatibility mode with no success.

Ill appreciate help.

Thanks,

GuyD

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Re: Warlords 3 colors problems under XP

Posted by Aznagroth - 26 Nov 2011 20:36

I can't help you. I only post here to let you know more than you have the same problem. I can however

avoid the colourchange by not alt-tabbing. If I'm inside a game and get a colourchange I will have to save and go out to the menues to get it fixed. Sometimes I will experience a tearing and not just a colour change on the screen. That will only be fixed by a restart of the game for me.

Hopefully someone will have a solution to this.

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Re: Warlords 3 colors problems under XP

Posted by GuyD - 27 Nov 2011 00:14

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Does the problem also exists for Warlords III Reign of Heroes ?

Can I use VMware and run the game on another Operating System ?

Thanks,

GuyD

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Re: Warlords 3 colors problems under XP

Posted by Molotov - 28 Nov 2011 15:48

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I run Darklords under VirtualBox and have no problems with colors or anything. Try it if your problem wont go.

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Re: Warlords 3 colors problems under XP

Posted by KGB - 01 Dec 2011 05:17

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GuyD,

Believe it or not, DLR (and ROH) are 256 color games. They are *that* old.

Several other warlords have experienced the same issue. I have seen it happen to me on rare occasions but normally if I minimize/maximize again it fixes for me (XP64). I believe the problem is a combination of 256 colors of Warlords, your Graphics Card and your normal screen resolution (wide screen vs non-wide screen).

You can right click on your Warlords link and under properties will be compatibility tab. Checking 256 color mode there may help you. Or alternatively you can go the VM Machine/DosBox route.

KGB

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Re: Warlords 3 colors problems under XP

Posted by GuyD - 03 Dec 2011 03:55

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Hi ,

I tried to run the game with all the available compatibility modes

including the 256 colors and it didn't help.

regarding DosBox - the game doesn't run on DosBox since the game is designed

to run on windows.

regarding virtualBox - as i understand it is a Virtual Machine which means

i need to re install windows copy on the virtual drive.

i don't believe i can use my windows product key for

another installation.

GuyD

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Re: Warlords 3 colors problems under XP

Posted by M0d3M - 03 Dec 2011 22:41

In fact, you can. I tried to install my product key on different machines and it works perfectly 0_o. I did it just for testing because i have few of them from my university.

But anyway it won't help you. If you want to solve all possible problems, you have to find win9x somewhere (belive me, it is not hard).

I have WinME virtual machine for old games. DLR and ROH work perfectly.

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Re: Warlords 3 colors problems under XP

Posted by KGB - 05 Dec 2011 06:00

GuyD,

GuyD wrote:

I tried to run the game with all the available compatibility modes

including the 256 colors and it didn't help.

That sucks. Since the game normally runs fine under XP it has to be something to do with your graphics driver/card or your screen resolution. Can I at least assume you are trying to run DLR in 1024x768 mode? Is your monitor normally wide screen or full screen (I have a fullscreen monitor and I have no problems).

GuyD wrote:

regarding DosBox - the game doesn't run on DosBox since the game is designed

to run on windows.

In another thread here (No-CD Patch on Win95) another Warlord mentioned getting Win95 running under DosBox and then running DLR on Win95. He's doing this on his Android cell phone too! So it can be done under DosBox.

KGB

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Re: Warlords 3 colors problems under XP

Posted by Lord Nytram - 08 Dec 2011 18:43

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I had this problem occasionally under XP and it was dealt with sometimes by exiting the game and restarting. Cometimes closing warlords and reopening and sometimes with a reboot when it was persistent.

Under Windows 7 I always have this problem. A solution I found was to run a batch file that closes explorer.exe (and restarts it again once I close the batch file). Basically I start the game by clicking the usual warlords shortcut, then before selecting single or multiplayer I run the batch file. Then start and play the game. Once finished I close a dummy programme started by teh batch file to restart explorer.exe. Don't know why this works but the game is much more stable. I also use the usual -nosound and -wincursor switches but have no compatibility mode boxes ticked. This may work on your system too? Found this solution when looking for ways to play Master of Orion 2 (my dummy programme) on windows 7. Guess the batch file can be amended to actually run warlords instead after closing explorer.exe but I can't seem to get the programming right in the batch file to do this correctly.

Regards

Lord Nytram

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Re: Warlords 3 colors problems under XP

Posted by KGB - 09 Dec 2011 12:40

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Here is another possible fix I got from asking another Warlord who was having resolution problems under Win 7 x64.

If your screen resolution is set to the same as your game setting you will not get a weird color glitch in the middle of your game, a must have setting if you want to play online.

Just right click your desktop and click on Graphic Properties, I play the game and set the screen to 1024x768 myself while playing online, and pbem, i sometime don't do all that, and about 20% of the time it will adjust out of resolution, but i have gotten use to it, and play thru, unless for some reason, i cant see my heroes or something.

This was on his laptop which for sure has a widescreen format. So it maybe a widescreen monitor mode fix for XP/Vista/7 as opposed to something specific to Win 7 x64.

KGB

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