New custom maps and editor for Warlords 2.10

Posted by M0d3M - 09 Aug 2013 05:15

Russian writer Vladimir Vasilyev contacted me and sent a lot of maps made by him, Sergei Lukyanenko and some other russian fantasy writers in early 90s.

Also he sent me Volkov's editor (WLED) for Warlords 2.10. All .WL maps are compatible with Warlords 2.10 now.

And some other useful tools: "Save Game Viewer" and a program for rebuilding razed cities in saved games.

Maps

Programs

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Re: New custom maps and editor for Warlords 2.10

Posted by KGB - 11 Aug 2013 07:16

M0d3M,

This is just awesome stuff for fans of the original Warlord I game. I had no idea so much custom stuff had been done for it.

You should consider mentioning this on the I2 site. Steve would probably get a big kick out of seeing all these maps. Who knows, maybe even the guys who ported War I to the iPhone would consider adding these maps.

Eventually I'll try and get a Downloads section created here for War and just link to your site since you did some great work there on the download pages.

KGB

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Re: New custom maps and editor for Warlords 2.10

Posted by M0d3M - 25 Aug 2013 04:11

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Feel free to copy everything to Warlorders.com.

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