Generated: 8 December, 2025, 06:43

## I sure miss the old forum but here goes... Posted by Hermskii - 31 Dec 2011 10:55

I think this was supposed to go in the Warlords II Delux section of this forum...

I contributed a lot here a long time ago. It was devastating to find that all of the old stuff on this forum was lost. All I can say is that it happens. I recalled suspecting as much might occur and one day I made a copy of what I thought was an important post I had made. Everything here is different now but maybe it will help or be moved into the right area of this forum. Here it is:

Posted: Sat Mar 18, 2006 8:38 pm Post subject: Final update for now...

.....

I made a mistake in my previous post about my success. Don't get me wrong. I can play with full functionality basically! The mistake was naming the right OS. I was on a PC in my garage that was a:

Pentium III 733

512mb SDRAM

Voodoo 3 3500 AGP w/tv

Sound Blaster Live 5.1

This PC was set to dual boot so it could start up in WIN98SE or in WINXP. When I posted my results last time I had thought that I had gotten the game to work in WIN98SE when actually I was booted into WINXP. They both actually work with one difference. Under WIN98SE I can't seem to get the voice to work and if I have it set to work, the game either won't start period or will start and lock up at the talking head. See below for my work around.

The XP install was easy and works perfect. It went like this: Download the game from the downloads page here. Put it in any folder anywhere on your PC. Doubleclick the Install.exe file to start the Sound setup. Select Roland Canvas for "Music" and Sound Blaster 16 for "Sound Effects." Select the "Speech On" option too and exit the sound setup screen. Now double click the Warlord2.exe file. The game starts with no music. Set up your game scenerio and begin the game. Once the game has started, go up to settings option in the file menu and put an X in the box

for &guot; Music&guot; and it will turn on and be running each time you start the game for now on.

The Win98SE install is basically the same except that in order for it to work and not lock up at the giant head part at the beginning, during the Install.exe step described above, select "SPEECH OFF" after you have selected Roland Canvas for "Music" and Sound Blaster 16 for "Sound Effects." Now when the game starts you will see the head with text under it that shows you what the he is saying. From that point you do everything else the same in order to get music to work as described above.

I did not have to use that DOS disk that is in the downloads section on either install for Win98SE or Win XP. Everything is all good. This game is still pretty great if you remember how much you liked playing it 10 years ago. Thanks everyone and take care.

So there you have it. I hope this old find and repost helps someone. Peace all!
Re: I sure miss the old forum but here goes  Posted by SME - 24 Jan 2012 07:15
Using a home edition XP, I downloaded the W2Deluxe but after double clicking the INSTALL.EXE application I get ERROR:2
***Insufficient EMS***
I can not get it to run. I can run WII non-deluxe but I am stumped.
Re: I sure miss the old forum but here goes  Posted by KGB - 30 Jan 2012 10:55
SME,

If you want to run War2 in XP you'll need to download DosBox, a free program that emulates a DOS environment for War2 and other older games. It's simply and very straight forward program to use. If you have trouble with DosBox I can help with that.

Warlorders - warlorders.com