items in a warlord 2 clone

Posted by benasselstine - 25 Mar 2011 03:14

LordsAWar! is a warlords 2 clone, that adds extra things like "usable" items to the game.

I'd like to hear about magical items that warlorders would like to see.

I've added a few special ones so far:

1. Wand of the Bridgeburners: destroys bridges

2. Staff of Charm Ruin Monster: makes a ruin monster join the hero's stack, while on a ruin.

3. Whistle of Angelic Assistance: makes a unit of archons join the hero's stack while on a temple.

4. Wand of Urban Pestilence: destroy 25 percent of the army units in an enemy city

5. Staff of Ghostly Defenders:make 3 ghosts show up in a city the player owns.

6. Staff of Persuasion: convince the occupants of a neutral city to turn to your side without a fight

7. Ring of Teleportation: instantly transport the hero's stack to any city.

8. Scroll of Thievery: steal 50% of an opponent's wealth

9. Scroll of Great Tides: Sink all ships of a foe.

10. Scroll of Retrieve Items: Instantly transports all bags on the map to the hero.

11. Staff of Many Steps: Gives the stack +2 movement points.

12. Staff of Saint Patrick: Destroys all units of Giant Worms.

See the task on the project page for more about usable items:

savannah.nongnu.org/task/index.php?10303

I realize it's important to not make these items too powerful, but it sure does make the game more fun and unpredictable.

Are there any items you always wish existed in Warlords 2?

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