items in a warlord 2 clone

Posted by benasselstine - 25 Mar 2011 03:14

LordsAWar! is a warlords 2 clone, that adds extra things like "usable" items to the game.

I'd like to hear about magical items that warlorders would like to see.

I've added a few special ones so far:

- 1. Wand of the Bridgeburners: destroys bridges
- 2. Staff of Charm Ruin Monster: makes a ruin monster join the hero's stack, while on a ruin.
- 3. Whistle of Angelic Assistance: makes a unit of archons join the hero's stack while on a temple.
- 4. Wand of Urban Pestilence: destroy 25 percent of the army units in an enemy city
- 5. Staff of Ghostly Defenders:make 3 ghosts show up in a city the player owns.
- 6. Staff of Persuasion: convince the occupants of a neutral city to turn to your side without a fight
- 7. Ring of Teleportation: instantly transport the hero's stack to any city.
- 8. Scroll of Thievery: steal 50% of an opponent's wealth
- 9. Scroll of Great Tides: Sink all ships of a foe.
- 10. Scroll of Retrieve Items: Instantly transports all bags on the map to the hero.
- 11. Staff of Many Steps: Gives the stack +2 movement points.
- 12. Staff of Saint Patrick: Destroys all units of Giant Worms.

See the task on the project page for more about usable items:

savannah.nongnu.org/task/index.php?10303

I realize it's important to not make these items too powerful, but it sure does make the game more fun and unpredictable.

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Are there any items you always wish existed in Warlords 2?